



NEW ZEALAND
CRICKET
UMPIRES & SCORERS
ASSOCIATION

Level 4 umpire Syllabus

Required study:

The Umpires Companion

Cricket Scoring – Getting started

THE NZC PLAYING CONDITIONS 2011 – 2012 season

The MCC Laws of Cricket 2000 code 4th edition 2010

The syllabus comprises the Laws of Cricket together with any amendments and/or experimental Laws, and the most recent edition of **The Umpires Companion**, and the current First-class Playing Conditions as published by **NZC**.

Competency:

At **Level 4** umpires are expected to be competent to officiate in first-grade Senior club cricket and District representative matches.

Having passed this examination and with satisfactory Captains' Reports, an umpire will be eligible for selection to officiate in matches under the jurisdiction of **NZC**.

In addition to the details contained for **Level 3** umpires at this level should:

Know how to present themselves to officials and the media

Have an in-depth knowledge of all the Laws of Cricket; knowledge of the Law & clause numbers is not required

When an invalid ball is **not counted as a ball of the over** and what must happen next

Know the Reporting procedures should it be necessary to award Penalty runs

When sweeping and rolling may take place and, under what circumstances playing time may be used

Know their responsibilities and duties towards the scorers

Be able to give guidance on scoring matters to unqualified scorers

Know when relevant notes should be made for the scorers

Know how to complete Match, Pitch and Code of Conduct Reports for the Governing body

Basic scoring

Eligibility:

Before being eligible to sit this examination, candidates must have passed the **NZCUSA Level 3** examination and have an established history of umpiring for at least two seasons, officiating at Senior club level and/or District level with colleagues who have attained this qualification.

Examination is in two parts:

Part 1: Oral examination: 80% pass mark required.

Part 2: Written examination: 80% pass mark required.

Part 2 may only be attempted following a pass in Part 1.

A failure in Part 2 disqualifies a pass in Part 1.



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Module 1 (60 Power Point slides)

NZC matches; general provisions

Spirit of Cricket; Field-craft; Unsuitable conditions;
The umpires; TMO 3rd umpire referrals; 4th umpire duties;
The Score & score-board; Nomination & Toss;
The ball; The bat; The pitch; The wickets; The creases;
Sweeping; Mowing; Watering; Adjoining pitches;
Covering the pitch; Boundaries; Overthrows;
Substitutes & Runners; Drinks; Practice on the field;
Shadows; Light meters; Unfair play; Obstructing the field;
Running out non-striker; Answering questions on appeals

Module 2 (35 Power Point slides)

NZC 3-day, 4-day & First-class matches

Replacement players; The ball, The bat; Sight-screens;
Declarations & Forfeitures; Duration of matches;
The Innings; The hours of play; Changing the hours;
Playing time lost; Finishing a match early; Last-hour;
Drinks; Over-rates; Over-rate penalties; The Result;
Dangerous & Unfair bowling; High Wides;
Points & Bonus points

Module 3 (44 Power Point slides)

NZC One-day 50-over matches (for men & women)

Order of precedence; Nomination; Overs card; The ball;
Replacing the ball; Sight-screens; Wides; The Circles;
Fielding restrictions; Bowling restrictions;
Overs in a match; Power-Plays; Hours of play;
Interruptions; Delayed start; Foot-fault Free-hit;
Dangerous & Unfair bowling; Time-wasting; The Result;
Points & Bonus points; The Score-board;
Duckworth-Lewis; D/L Par score

Module 4 (35 Power Point slides)

NZC Twenty20 matches (for men & women)

Order of precedence; Hours of play; Delayed start;
Interruptions; Playing time lost; Wides; The Circle;
Foot-faults; free-hit; Dangerous & Unfair bowling;
No drinks breaks; The ball; Sight-screens; The Final;
One Over Per Side Eliminator; A Bowl-out;
Duckworth-Lewis; D/L Par score

Module 5 (29 Power Point slides)

NZC 3-day, 50-over & Twenty20 matches

The bat; Bowling workloads for Under 19 pace bowlers;
Men's Provincial 'A' Major Association program;
Men's Provincial 'A' National Tournament;
District Associations (Hawke Cup) Challenges;
Men's Under 18 National Tournament;
Women's Under 21 National Tournament

Module 6 (29 Power Point slides)

Appendices to the NZC playing conditions

Limited-over circles; Duckworth-Lewis;
Player eligibility; NZC Code of Conduct;
Rules of the Code; Eligibility to Report; Report forms;
Penalties; Appeals; Player priority for selection;
NZC 4-day matches Over-rates; NZC Contacts

Module 7 (28 Power Point slides)

Obtaining a result in Limited-over matches

The Duckworth-Lewis method, used in NZC matches;
The Simple AVERAGE method, used in NZ club cricket;
The Base score PLUS method;
The Over score DEDUCTION method;
The Count-back AVERAGE method

Module 8 (53 Power Point slides)

Basic Scoring

Scorers duties and obligations to the game;
Scorers duties and obligations to the umpires;
Umpires' duties and obligations to the scorers;
Scoring symbols & Formulae;
Achieving a result; Updating the Score-board

Module 9 (24 Power Point slides)

NZC Reports etc

Captains Reports on Umpires; Match Reports;
Venue Reports; Code of Conduct Reports;
CoC Procedures & Hearings;
Assessment of Umpires;
Examinations & Procedures;
This is not the end but the beginning